SPANDANA.ME 216.534.2499 SGOVINDGARI@GMAIL.COM

SPANDANA GOVINDGARI

ENTREPRENEUR & SOFTWARE ENGINEER

EDUCATION

CORNELL UNIVERSITY

B.S Computer Science (Cum Laude) Minor in Business Dean's Honors Merit List

RECOGNITION

Forbes Technology Council Silicon Valley Bank Brain Trust Program Official member

Featured on TechCrunch, Forbes Augmented reality ads

Speaker at several tech conferences

Panelist - Mixed Reality Marketing Summit Business Symposium - ACM SIGGRAPH Startup Pitch Competition - LDV Vision Summit Augmented World Expo 2018 TechCrunch Disrupt SF 2017

YC Hackathon Winner Summer 2018

Featured on TechCrunch, AdWeek, Digiday Snapchat ecommerce launch

Microsoft Academic Scholar Cornell University 2014

Best Intern Project Microsoft - Summer 2012

HP Vertica Grace Hopper Scholar HP Vertica for GHC

National Honor Society Inductee Beachwood High School

AP Scholar with Distinction Beachwood High School

SKILLS

Programming

Java Python iOS (Swift) Android (Java, Kotlin) ReactJ

Coursework

ML and NLP Databases Operating Systems Artificial Intelligence Functional Programming **Design** Sketch InVision Illustrator Photoshop

After effects

Business

Fundraising Strategic planning Digital marketing Product management Public speaking

WORK EXPERIENCE

HYPE AR

Palo Alto, May 2018 - Present

Served as the founder of Hype AR and raised \$250,000 in venture capital. Hype enables brands, developers, and publishers to engage consumers through contextual and personalized advertising in augmented reality. We built a one-of-a-kind ad experience that intelligently places ads according to a user's context by analyzing the objects around them.

SNAPCHAT

Software Engineer - Payments, E-commerce & Ads

Los Angeles, Oct 2016 - April 2018

One of the early members of the payments and ecommerce team. Lead and launched various payment products integrated with Braintree and Adyen to accelerate international growth of Snap Ads. Built various internal tools to help Sales/Finance and Accounting team with invoicing, and reconciliation. Helped launch payments support on iOS and Android apps. Lead and launched ecommerce products for the Android app, integrated with Shopify and onboarded 100+ merchants to enable selling their products on Snapchat app.

APPLE

Software Engineer - Maps

Sunnyvale, March 2015 - Oct 2016

Helped build performance testing framework, and image analysis platform for the Mac and iOS Maps applications using Scala, Akka and Python that integrated with Cassandra, Spark and ElasticSearch. These tools collected, indexed and analyzed geospatial data and helped qualify Maps releases by detecting daily regressions in Maps client and services.

MICROSOFT

Software Engineering Intern

Seattle, Summer 2013, 2014

Worked on the Windows Store and Windows Azure teams. Projects involved building applications on top of Cosmos, a highly distributed and scalable system and Azure Authentication and Identity. Won best intern project and presented to Corporate Vice President of Server and Cloud, Bill Laing.

CORNELL UNIVERSITY

Teaching Assistant, IT Administrator, and Research Assistant Ithaca, 2012-2013

Served as teaching assistant for multiple introductory courses for Java, Python, Discrete Structures and iPhone App Development. Worked in the IT department on an application to optimize media transfer using ColdFusion. Assisted Professor Graham Bailey on his research on sound spatialization techniques on mobile.